

Flaming Arrow Scout Reservation Winter Camp

Welcome to Winter Camp 2011!



The Significance of Winter Camp

Camping is the great outdoor adventure of Scouting. As a Scout becomes at home in the outdoors, they learn some of the skills, resourcefulness, and self-reliance of the pioneer. The aims and methods of Scouting are all pertinent in the outdoor camping experience.

Winter camping is perhaps one of the best opportunities for scouts to fully immerse themselves in the outdoor experience. The winter camp schedule includes time for a Scout to achieve personal advancement, bond with his troop and fellow Scouts, and participate in activities of a personal interest.

All troops should attend a winter camp program. Winter Camp is vital for advancement progress, team building, and leadership development for Scouts. There is something for all ages of scouts. First year Scouts can learn basic scouting skills and advance towards First Class rank. Second and third year Scouts can earn merit badges at winter camp that will help them advance towards the rank of Eagle Scout. Older Scouts and Venture Scouts can participate in activities that will enhance self-confidence, team building, and leadership development. Older Scouts and Venture Scouts can also answer the call to serve on the camp staff. Finally, adult leaders have many opportunities to mentor Scouts, as well as learn a new hobby or skill, and fellowship with Scouting friends.

As your troop begins making plans for the coming year, remember to include winter camp. If securing adequate adult leadership during the break is a challenge, let us know. We can partner your troop with another that has ample leadership. At Flaming Arrow we offer provisional camping which forms patrols of individual scouts who would otherwise not be able to attend winter camp. Provisional campers are supervised by adult volunteers.

The bottom line is, as a troop leader, make the commitment to provide the opportunity for ALL of your Scouts to attend winter camp. The Gulf Ridge Council is committed to helping you provide these opportunities.



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Visitors

- Visitors are always welcome at Flaming Arrow.
- Please sign in and out at Saunders Hall.
- Pets are not allowed on camp property.
- Visitors are not to bring pets onto camp property.

Emergency Calls

Main Camp Line 863-632-1609
Gulf Ridge Council 813-872-2691
Camp Ranger House 863-696-8041

Mail

Scout's Name, Troop #
Flaming Arrow Scout Reservation
1201 Boy Scout Road
Lake Wales, Florida 33898-9224

Camp Fees

Fee for Winter Camp	Youth	\$165.00
	All Adults	\$ 50.00
	Busch Gardens	\$ 45.00
	Sea World	\$ 30.00

Camper fees include meals, program fees, and a patch.

Adult fees include meals and a patch.

Payment Instructions

Checks should be made payable to Gulf Ridge Council, BSA and mailed to:

FASR Winter Camp
13228 N. Central Avenue
Tampa, Florida 33612

A \$100.00 non-refundable deposit is due with your unit's registration roster.

All fees must be paid in full by December 19th.

Refund Policy

Any requests for refunds are to be made in writing by January 15, 2012. Deposits are non-refundable.

Provisional Campers

If your unit is not coming to Winter Camp, individuals can come as provisional participants. Please complete the Provisional Form and return two weeks prior to camp.



Check-in December 27, 2011

Check-in begins at 2:00pm.

- A Flaming Arrow staff member will greet your troop at the parking lot and give further directions.
- One unit leader should begin the registration procedure at Saunders Hall. Each unit will be asked to provide the director with an alphabetical unit roster (Scouts and adults). Adult and youth Annual health forms will be turned into the Camp Medic



- An adult leader needs to confirm their Scouts' merit badge class schedules with the Program director (or designee) at this time. **Blue cards filled out by a unit leader, with the Scout's full name, complete address, troop number, the name of the merit badge, and a registered unit leader's signature, will need to be provided at this time to be reviewed.** Gulf Ridge Council accepts merit badge record sheets signed by camp staff that are registered Merit Badge Counselors
- The SPL and Troop Guide will get the troop started on unloading their gear and transporting it to the assigned campsite. Vehicles are not allowed in Camp. Once at the campsite, simply unload your gear, but do not set up.
- The Troop guide will begin a camp orientation.
- Two representatives should report to Wood Hall to prepare for dinner at 5:45pm.
- Immediately after dinner, one adult leader and the SPL should remain in Wood Hall for a leader orientation. The orientation will include camp rules, an introduction to the program areas, and explanation of weekly activities. The rest of the Troop should return to their campsite and prepare for the evening program.
- At 8:30pm, there will be an opening campfire.

Check-out December 31, 2011

An information packet will be available Wednesday evening after the closing campfire. It will include tracking sheets for each class your Scouts attended. Each troop should review all advancements prior to departure. Medical forms will also be in your packets.

Breakfast will be at 7:45 AM in your campsite.

- One Unit leader will need to report to Saunders Hall to review all advancement records.
- Upon an adult leader's arrival at Saunders Hall, a Troop Guide will go to the campsite to complete an inspection and go over any equipment damaged while under the care of the Troop. A cleaning fee of \$100 will be assessed if any troop leaves a less than clean site.
- After all gear is out of the campsite and the campsite is clean, your Troop Guide will escort your Troop to the parking lot.
- All medical forms and awards will be located in your advancement records packet. Any lost and found items should be reclaimed in Saunders Hall under the bulletin board.



Planning Information

December 27th thru December 31st
 Plan to arrive between 2:00pm and 5:00pm for check-in.

- Make your plans early. Notify parents of all information. You may choose to photocopy the list of merit badges at the back of this guide.
- Arrange for qualified two-deep leadership.
- Plan the program your scout wants to achieve. Copy and distribute the Merit Badge choices to your scouts. **Each scout will have the opportunity to take one merit badge each day. They may choose one merit badge on the 28th, a second merit badge the 29th and a third merit badge the 30th.** Due to time constraints, some merit badges (Climbing and Orienteering) may take 2 days to complete. **Scouts may also choose to take a fourth merit badge during our optional Early Afternoon Session (EAS). This period will run from 1:30pm - 3:00pm all three days.** Some Scouts may choose to take the Oceanography MB with a Field Trip to Sea World on 12/29 and/or the Engineering MB with a Field Trip to Busch Gardens on 12/30, for an additional fee. These Scouts will be away from camp the entire day, and will not be able to take all 3 days of the Early Afternoon Session Merit Badges.

Sample Scout Schedule: 4 Merit Badges

	December 28 th	December 29 th	December 30 th
9am-12noon	Art/Sculpture	Personal Mgmt	Geology
12noon - 1:30pm	Lunch	Lunch	Lunch
1:30pm - 3:00pm Early Afternoon Session	Photography (EAS)	Photography (EAS)	Photography (EAS)
3pm - 5pm	Art/Sculpture	Personal Mgmt	Geology

Sample Scout Schedule: 3 Merit Badges

	December 28 th	December 29 th	December 30 th
9am-12noon	Climbing	Climbing	Geology
12noon - 1:30pm	Lunch	Lunch	Lunch
1:30pm - 3:00pm Early Afternoon Session	Rowing (EAS)	Rowing (EAS)	Rowing (EAS)
3pm - 5pm	Climbing	Climbing	Geology

Sample Scout Schedule: Busch Gardens/Sea World Field Trips

	December 28 th	December 29 th	December 30 th
9am-12noon	Golf	Oceanography - Sea World Field Trip	Engineering - Busch Gar- dens Field Trip
12noon - 1:30pm	Lunch		
1:30pm - 3:00pm Early Afternoon Session	Fingerprinting (EAS)		
3pm - 5pm	Golf		

- Complete and return the Registration Roster and Tour Plan to the Council Service Center with your fees paid in full by December 15th.

Winter Camp Merit Badge Schedule

(Numbers in columns indicates how many students may register for each session)

Arts/Sciences	12/28	12/29	12/30	EAS	Age	Comments
Art/Sculpture	15					
Photography				15		Must bring Digital Camera Early Afternoon Session
Space Exploration	25			25		2 nd offering is an Early Afternoon Session
Medicine				10		Early Afternoon Session
Theater/Music		10				
Law			10			
Aviation			15			
Chemistry		10				
Eagle Trail	12/28	12/29	12/30	EAS	Age	Comments
Citizenship in the Nation/ Community	40			40		Bring Pen & Paper, Wear Field Uniform – 2 nd offering is an Early Afternoon Session
Communications	15		15			Bring Pen & Paper, Wear Field Uniform
Personal Management		15		15		Bring Pen & Paper, Wear Field Uniform – 2 nd Offering is an Early Afternoon Session
Citizenship in the World		40	40			Bring Pen & Paper, Wear Field Uniform
Ecology	12/28	12/29	12/30	EAS	Age	Comments
Environmental Science		20				
Animal Studies	10					
Geology			10			
Nature/Forestry				8		Early Afternoon Session
Aquatics	12/28	12/29	12/30	EAS	Age	Comments
Motorboating	6		6		Older Scouts	
Rowing		10		10		2 nd Offering is an Early Afternoon Session

Scoutcraft	12/28	12/29	12/30	EAS	Age	Comments
First Aid	20					Must Bring or purchase a First Aid Kit
Orienteering		10				2 day class
Emergency Preparedness	15					
Camping		20				
Pioneering		15				
Indian Lore	10					Must Purchase Kit
Basketry				10		Must Purchase Kit – Early Afternoon Session
Wood Carving				8		Must Purchase Kit – Early Afternoon Session
Fingerprinting				15		12/28 only – Early Afternoon Session
Leatherworking				15		Must Purchase Kit – Early Afternoon Session
Wilderness Survival			10			
Cooking			15			
Shooting Sports	12/28	12/29	12/30	EAS	Age	Comments
Archery	8	8	8			
Rifle	8	8	8			
Shotgun	4	4	4		13 yrs	
Sports	12/28	12/29	12/30	EAS	Age	Comments
Climbing		16			14 yrs	2 day class—Bring Water Bottle
Personal Fitness			15			Bring Water Bottle
Golf	8					Bring Water Bottle
Fly Fishing		15				Bring Water Bottle
Project COPE			12		14 yrs	Bring Water Bottle
Special Programs	12/28	12/29	12/30	EAS	Age	Comments
Seminole Trail		15			10– 13 yrs	Full Week Program—Designed for 1st year Campers
Oceanography		75				\$30 addt'l fee—will be at Sea World on 12/29
Engineering			75			\$45 addt'l fee—will be at Busch Gardens on 12/30

REGISTRATION

Winter Camp 2011

Council: _____ District: _____ Unit#: _____

Leaders Name: _____

Address: _____

City, State, Zip: _____

Phone # _____ Email: _____

	Fee	# Campers	Sub-totals
Scouts	\$165.00		
Adult	\$50.00		
Busch Gardens	\$45.00		
Sea World	\$30.00		
TOTAL			

Please send with a \$100.00, non-refundable reservation deposit.

FULL PAYMENT IS DUE BY DECEMBER 15.

The deposit will be applied to the unit's total Winter Camp fee.

Refer to Leaders' Guide online for other important information.

Mail this form to:

Winter Camp 2011

Gulf Ridge Council, BSA

13228 N. Central Avenue

Tampa, FL 33612

WINTER CAMP

2011

AT

FLAMING ARROW

SCOUT RESERVATION

PLUS

OCEANOGRAPHY MERIT BADGE AT

SEAWORLD ORLANDO

THURSDAY, DECEMBER 29TH

ADDITIONAL FEE - \$30.00

AND

ENGINEERING MERIT BADGE AT

BUSCH GARDENS

TAMPA BAY

FRIDAY DECEMBER 30TH

ADDITIONAL FEE - \$45.00

SEE YOU THERE!



Gulf Ridge Council

13228 N. Central Ave
Tampa, Florida 33612

www.boyscouting.com

Gulf Ridge Council, BSA

Tel: 813.872.2691

WINTER CAMP
DECEMBER 27TH-31TH 2011

FLAMING ARROW SCOUT RESERVATION

Winter Camp at Flaming Arrow Scout Reservation

Everyone knows what Summer Camp is... well, Winter Camp is the December version of this week long adventure. Scouts are out of school for the holidays, bored and looking for something to do. Winter Camp offers merit badge instruction and other Scouting high adventures.

While it may be cold up north, December is the best time of the year to enjoy the Florida outdoors at Flaming Arrow Scout Reservation. With **NO MOSQUITOES!** In fact, days are still warm enough to take advantage of Flaming Arrow's quality Aquatics area. How about completing the Mile Swim... in December? Arts & Sciences, Climbing, Shooting Sports, Outdoor Skills, plus our new LOW and HIGH COPE course!

We also offer Seminole Trail, a first year camper program, for your newest Scouts. This program helps Scouts advance towards

Earn a merit badge at SeaWorld Orlando and Busch Gardens Tampa Bay:

Oceanography merit badge at SeaWorld and Engineering merit badge at Busch Gardens. For an additional fee of \$30.00 for SeaWorld and \$45.00 for Busch Gardens for scouts and adults. Scouts have a great opportunity to earn Engineering and Oceanography merit badges. After the merit badge class is over enjoy the rest of the day at SeaWorld or Busch Gardens. Lunch will be provided by the camp. Unit leaders and adults are responsible for transportation and parking fees

SeaWorld: Thursday, Dec. 29th

Busch Gardens: Friday, Dec. 30th

To register fill out the attached form and mail to the Gulf Ridge Council, and register on line at www.boyscouting.com

For details and more information contact: Matt Anderson @ 813-872-2691 Ext. 117 or manderson@boyscouting.com

Jeanne Upton @ 813-872-2691 Ext. 116 or jupton@boyscouting.com.

Arts & Sciences- Merit badges for Scouts who are artistic, creative, or looking for

Eagle Trail- Work on Eagle required merit badges, plan an Eagle project, or get ready for that final Board of Review.

Back to the Basics- Our Outdoor Skills area offers the Scoutcraft merit badges.

Cost for Winter Camp 2011 is
\$165 per Scout, Adults pay \$50
each for food.

Busch Gardens \$45.00

SeaWorld \$30.00

Provisional Scouts are welcome at
Winter Camp. Leadership and
supervision will be provided.

National Guidelines

The following policies have been adopted to provide additional security for the Scouts participating in the programs. In addition, they serve to protect adult leadership from situations in which they are vulnerable to allegations of abuse.

Two-deep leadership: Two registered adult leaders or one registered adult leader and a parent of a participant, one of whom must be 21 years of age or older, are required on all trips and outings. The chartered organization is responsible for ensuring that sufficient leadership is provided for all activities.

No one-on-one contact: One-on-one contact between adults and youth members is not permitted. In situations that require a personal conference, such as a Scoutmaster conference, the meeting is to be conducted in view of other adults and youth.

Respect of privacy: Adult leaders must respect the privacy of youth members in situations such as

changing into swimming suits or taking showers at camp and intrude only to the extent that health and safety issues need to be addressed.

Separate accommodations: When camping, no youth is permitted to sleep in the tent of an adult other than his own parent or guardian. Flaming Arrow Scout Reservation provides signs to mark when bath houses are in use by Male or Females.

Proper preparation for high-endurance activities: Activities with elements of risk should not be undertaken without proper preparation, supervision, and safety measures.

Boy Scouts of America Smoke-Free Policy: It is policy to provide a smoke-free environment for all Scouting participants. Therefore, tobacco products are ***not allowed*** at Camp (please refer to your Guide to Safe Scouting and Camp and Health & Safety Guide.) Thank You for your assistance!



Adult Camper Code of Conduct

GENERAL: Rules are made for the safety of campers, protection of equipment, and to provide fairness to all. The best rules are the Scout Oath and Scout Law mixed with a good dose of common sense. To avoid any misunderstanding, the following also apply at all Gulf Ridge Council camping facilities. Unit leaders are responsible for ensuring that each adult camping at Gulf Ridge Council camping facilities are aware of this code of conduct. Leaders will acknowledge that all adults are aware of this Code on the Camp Use Permit. All adults are asked to remind adults who are observed in violation of this Code to cease such conduct. One violation will result in a warning. A second violation may result in expulsion from camp.

LEADERSHIP: All units using camp must have a minimum of two (2) adults present at all times. The adult leader in charge must be at least twenty-one (21) years of age. The second leader must be at least eighteen (18) years of age. Pack camping and Webelos Den overnighter events must be under the leadership of adults trained in accordance with National Boy Scouts of America Standards. All leaders must adhere to the policies contained in the [Guide to Safe Scouting](#) and Youth Protection standards. An expulsion for violation of this Code which leaves a unit without minimum adult attendance will result in the entire unit leaving camp.

PRIVACY: Adults must respect the privacy of youth members in situations such as changing clothes and taking showers at camp. Adults must also protect their own privacy in similar situations. No youth is permitted to sleep in the tent of any adult other than his/her own parent or guardian. Proper attire for activities is required. Discipline used in Scouting should be constructive and reflect Scouting's values. Corporal punishment is never permitted. Physical hazing and initiations are prohibited.

CLOTHING: Adults must ensure that they wear appropriate camping attire. The Field uniform and the "Activity uniform" are always appropriate. Non-Scouting T-shirts are discouraged. Sexually suggestive clothing, garments with sexually suggestive, vulgar, or drug related wordings and/or graphics and clothing which provokes or may tend to provoke violence shall not be worn. The Boy Scouts of America Congressional Charter prohibits Scouts from wearing imitation United States Army, Navy or Marine Corps uniforms for Scouting activities. In order to comply with this mandate, the Boy Scouts of America does not permit the wearing of camouflage or combat-type military clothing in Scouting activities. Exceptions to this policy (such as Sea Scouts, Venturing Crews chartered by ROTC units, military personnel, etc...) will be handled on a case by case basis prior to the unit's arrival at camp.

PROHIBITED ON CAMP PROPERTIES:

- Personal firearms, bows and arrows, sheath knives or ammunition of any kind in the possession of any Camper.
- Fireworks of any kind.
- Alcoholic beverages, marijuana, or other unlawful drugs
- Tobacco products – BSA national and Gulf Ridge Council [regulations prohibit use](#) of tobacco products on any council owned or operated property at any time. There is no designated smoking area at any Council owned or operated facility. Tobacco products may be possessed by adults but must not be in view or used. Adults should support the attitude that youth are better off without tobacco.

FIRES: Request and follow the ranger's/program director's instructions on the number and locations of fires. Observe fire bans. When permitted, fires must be confined to established fire rings. Fires must not be built up to dangerous or nuisance proportions, must be tended at all times and must be fully extinguished. The use of liquid fuels for starting any fires is prohibited. Compressed or liquid gas stoves or lanterns will be used only under adult supervision and control. No flames of any type are permitted in tents.

VEHICLES: Vehicles, other than camp, emergency, and authorized work and handicap vehicles, are not permitted beyond the designated parking lot. Campers must plan to hike from the designated parking area to your assigned campsite. Trailers are available to move gear to the campsites but will make only one trip per unit to the campsite. Handicap vehicles must remain parked at the designated site for the duration of the camping event. The speed limit on the camp entry road and interior roads is 7 miles per hour.

CAMP ACTIVITY HOURS: All activities will occur within hours published for each camping event. Other times are quiet times. During quiet times all groups will remain within their assigned campsites and be considerate of others. This includes the use of audio or A/V equipment that may be heard within other campsites. Do not enter other campsites without the permission of that site's unit leader. Use of camp buildings without permission during quiet times is prohibited. **Quiet time is at 10 pm and lights out is at 11pm.**

SANITATION: Units are responsible for cleaning all facilities, including latrines and grounds in campsites and in surrounding areas and roadways. Units will take all trash and garbage bags to designated dumpsters. Follow [Leave No Trace](#) principles.

USE OF CAMP BUILDINGS: Camp buildings may be used only as requested and approved on the Camp Use Permit, upon payment of the appropriate building use fee. Any unauthorized use of buildings will result in imposition of the building use fee.

RESPONSIBILITY FOR DAMAGE: Units are financially responsible for any damage to their assigned campsite, activity facilities and equipment and for damage caused by their Scouts, parents, and leaders.

ENFORCEMENT: Camp Rangers/Program Directors will not interfere with group activities except in the case of violation of camp rules, this Code of Conduct, or un-Scout-like behavior. Camp Rangers/Program Directors will report violations to the group leader, who, in turn, will see that the rules are observed. Camp Rangers/Program Directors have the authority to expel individuals or units from camp if the conduct warrants. Anyone asked to leave will not receive a refund. Local law enforcement may be notified if necessary.

A Scout is Courteous

We are all, first and foremost, members of the Boy Scouts of America. The basic rules governing Flaming Arrow Scout Reservation are:



The Scout Oath

On my honor, I will do my best, To do my duty to God and my Country and To obey the Scout Law; To help other people at all times; To keep myself Physically strong, Mentally awake, and morally straight.

The Scout Law

A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean, and reverent.

Rules are made for the safety of campers, protection of equipment, and to provide fairness to all.

- No firearms, bows and arrows, or ammunition of any kind may be kept in the possession of any Scout or Leader.
- No fireworks of any kind are permitted on camp property.
- No alcoholic beverages, marijuana, or other unlawful drugs are permitted on camp property.
- Closed-toed shoes must be worn in camp

at all times.

- Anyone entering or leaving camp must sign in/out at Saunders Hall.
- No vehicles are permitted in camp.
- Sheath knives are not allowed in camp.
- Medication for all Scouts must be kept at the First Aid Building.
- **No one (YOUTH or ADULT) allowed in or on the back of any vehicle or trailer.**
- No ATVs or ATUVs permitted on camp property. The usage of golf carts must be approved by the Camp Ranger or the Camp Director.
- **Speed limit on camp property is 7 MPH.**
- Follow the rules in The Guide to Safe Scouting.

TROOP EQUIPMENT LIST AND PROVIDED MATERIALS

What the Troop Should Bring:

Troop roster (3 copies: 1-troop, 1-first aid, 1-camp office)

American flag

Troop flag

Patrol flags

Troop first aid kit

Lock box with lock for valuables

Rope or binder twine

Lantern

Troop or individual tents

ALL EQUIPMENT SHOULD BE CLEARLY MARKED WITH TROOP NUMBER

What Flaming Arrow will provide:

Flagpole

Latrine and water supply

Garden hose

Pavilion and tables

Toilet paper, trash liners, brooms, and cleaning supplies

You may wish to bring special items for your unit if you feel they may not be available.

Each troop is expected to accumulate trash in the liners provided. Garbage should be disposed of in one of the dumpsters located in the parking lot. Troops are expected to leave the campsites "cleaner than they found them". \$100 will be assessed troops neglecting their duty.

To Our Female Scout Leaders and Female Venturers

Female campers and adult leaders are welcome and encouraged to attend Flaming Arrow. Please keep in mind these few things. Your equipment list is the same as other scouts and leaders but please remember that you will be attending camp at a predominately male camp. Shorts should be appropriate length (walking shorts) and any swimwear should be one piece swimsuits with board shorts. ALL shoes are closed toed. The uniforming policy at Flaming Arrow is consistent with the uniforming policy of Boy Scouts of America.

Equipment Replacement Policy

Each year Flaming Arrow Scout Reservation must replace and repair tents, cots, platforms, program equipment, and many other aspects of the camp facilities. Some of the damage is the result of regular wear and tear due to normal usage. When damage beyond the normal use of equipment and/or facilities occurs, or damage due to vandalism or abuse is evident, the unit and/or persons responsible for the damage will be held responsible for the replacement value of the damaged item plus labor. The following is a sample listing of commonly damaged camp property and their costs.

Units must pay for damages prior to check out.

Please note this is just a short list. Other items will be dealt with on an “as-occurs” basis between the Camp Director and the persons involved.



Tent Flap Ties	\$100.00 per flap
Tent Uprights	\$15.00 each
Tent Platforms	\$200.00 each
Wall Tents	\$700.00 each
Water Hose	\$35.00 each
Cot Replacement	\$75.00 each
Cot Cover/Repair	\$75.00 each
Torn Screen (Less than 10”)	\$25.00 each tear
Torn Screen	\$100.00 each panel
Soap Dispenser	\$15.00 each
Paper Towel Dispenser	\$20.00 each
Toilet Paper Dispenser	\$20.00 each
Broom	\$5.00 each
Plunger	\$5.00 each
Cleaning Bucket	\$5.00 each
Broken/Vandalized Toilet	\$150.00 each

Directions to Camp

From Tampa

Take State Road 60 East 10 miles past Lake Wales. Look for a sign indicating Boy Scout Camp Road to the left. Make a left onto Boy Scout Camp Road, taking it for approximately 1.5 miles. Turn left at the Flaming Arrow Scout Reservation sign.

From Orlando

Take I-4 West to HWY 27. Go South on HWY 27 to State Road 60. Take State Road 60 East 10 miles past Lake Wales. Look for a sign indicating Boy Scout Camp Road to the left. Make a left onto Boy Scout Camp Road, taking it for approximately 1.5 miles. Turn left at the Flaming Arrow Scout Reservation sign.



From Miami

Take Florida Turnpike North to Exit 193 to Yeehaw Junction. Turn West onto Ste Road 60. Travel approximately 37.5 miles and turn right onto Boy Scout Camp Road. Take this road for approximately 1.5 miles. Turn left at the Flaming Arrow Scout Reservation sign.

**For more information
please contact
Gulf Ridge Council**

Council Office:
813.872.2691

Camp:
863.632.1609

Website:
www.boyscouting.com

GPS Location:
N27degrees 54.273'
W081degrees 27.106'

Parents' Guide

Flaming Arrow is pleased that your scout is attending Winter Camp. To make your experience better and easier, we have some information for you. Included in this guide are individual checklist, troop equipment list, and medication form you and your scout need to complete before your son attends Winter Camp. Download medical form from www.boyscouting.com.

INDIVIDUAL CHECKLIST

Before your Scout attends Winter Camp, please make sure that all of these items have been completed.

- Your scout has spoken with the scoutmaster about merit badges he wishes to take.
- Your scout has had a physical examination and the appropriate medical form has been completed. Download medical form from www.boyscouting.com.
- You have completed a medication description form for any medications your scout will need to take while at winter camp and **ATTACH a picture** of your scout to the form.
- Your scout has completed any prerequisites required for the merit badges he will be taking. This will ensure his completing those merit badges.
- Make sure your Scout has all of the appropriate equipment needed for a week at Winter Camp.

- | | |
|---|--|
| ➤ Scout uniform (Scouts and leaders are expected to wear full Class A uniforms at all evening flag ceremonies and evening meals. Full uniform includes: official shirt, shorts, socks, and belt.) | ➤ Jeans/long pants |
| ➤ 5-7 pairs of socks | ➤ Long sleeved shirt |
| ➤ Sweater/jacket | ➤ Insect repellent |
| ➤ Raincoat/poncho | ➤ Hat |
| ➤ Extra underwear | ➤ Scout handbook |
| ➤ T-shirts | ➤ Individual program needs |
| ➤ Two pair closed toe shoes | ➤ Chosen merit badge books |
| ➤ Bath towel/washcloth | ➤ Medical form completed and signed; download from forms on www.boyscouting.com |
| ➤ Toothbrush/toothpaste | ➤ Spending money |
| ➤ Comb/brush | ➤ Sunscreen |
| ➤ Sleeping bag/bedroll | ➤ Water bottle |
| ➤ Pillow | ➤ Stationery, pen/pencil |
| ➤ Flashlight/batteries | OPTIONAL:
Musical instrument |

Each Scout needs to take care of and safeguard his personal property.

ALL CLOTHING AND PERSONAL ITEMS SHOULD BE MARKED WITH THE SCOUTS NAME.

MEDICAL DESCRIPTION FORM



We are asking all campers who will be taking any kind of medication while at camp (prescription or non-prescription) to complete a **Medication Description Form**. This form is at the bottom of **(Part A) of the Annual BSA Health and Medical Record**. Please enclose all medications (enough for the week your Scout is at camp) in a sealed bag and send this with your Scout's Scoutmaster to camp. Please note, all prescription medications must be in a pharmacy labeled container with your child's name or their over the counter packaging. **Also, please attach a picture of your Scout for identification purposes.**

Please notice the signature line at the bottom of the page on (Part A) of the Annual BSA Health and Medical Record.

ALL MEDICATIONS MUST BE IN A PHARMACY LABELED CONTAINER WITH YOUR SCOUT'S NAME OR THEIR ORIGINAL OVER THE COUNTER PACKAGING OR WE WILL NOT BE ABLE TO ADMINISTER THAT MEDICATION TO YOUR CHILD!

Winter Camp Provisional Application

Name: _____ Unit #: _____

Council: _____ District: _____

Address: _____

City/State/Zip: _____

Phone: _____ Cell phone: _____

Email: _____

Parent(s)' Name(s): _____

Emergency Contact Name and Phone: _____

Merit Badge Class Request: Day 1: _____

Day 2: _____

Day 3: _____

Early Afternoon Session: _____

Alternative choice: _____

Please enclose \$100.00 **non-refundable** reservation deposit. (Deposit will be credited toward your overall fee.)

Mail this form to: FASR Summer Camp
Gulf Ridge Council, BSA
13228 N. Central Ave.
Tampa, FL 33612

2012 Staff Application

PLEASE PRINT OR TYPE CLEARLY

Applicants for Camp Staff should be at least 16 years of age and have completed the 10th grade. Please complete this staff application and return it to the Gulf Ridge Council Office no later than December 31. Please be aware, you will not be considered for any position without a photocopy of your Social Security card, Drivers License, birth certificate, W-4, and I-9. The last two forms can be given to you at the Council offices or downloaded from the internet.

Mail to: Matt Anderson, Camp Director

Date: _____

Gulf Ridge Council Boy Scouts of America

13228 N. Central Avenue

Tampa, Florida 33612

813-872-2691 Office 813-875-5891 Fax

Personal Information

Full Name _____ SSN _____ - _____ - _____

Address _____ State _____ Zip _____

Home phone _____ Cell Phone: _____

E-mail: _____

Date of Birth _____ Do you have a driver's license? _____ State/License# _____

Scouting Background

Current Unit # _____ Current position: _____

Years in Scouting _____ OA member (no/ordeal/brotherhood/Vigil?) _____

Rank obtained as scout _____

Past unit positions served _____

Camping experience _____

Years at camp as a Scout? _____ as a leader? _____

Have you participated in the Camp Staff Development Program? _____

List past staff positions and _____

Are you a BSA Lifeguard? _____ Are you CPR certified? _____

Do you have a BSA National Camping School Certificate? _____ Area and Date _____

Please list Certification in aquatics, shooting sports, health and safety, or any other specialized

training _____

Staff Placement

Check any merit badges that you have earned:

___ Archery ___ Cycling ___ Lifesaving ___ Safety ___ Art ___ Emergency Prep. ___ Mammal Study ___ Small Boat Sailing ___

Astronomy ___ Environ. Science ___ Metalwork ___ Soil & Water Cons.

___ Backpacking ___ First Aid ___ Nature ___ Space Exploration ___ Basketry ___ Fish and Wildlife Mgt. ___ Oceanography ___

Swimming ___ Bugling ___ Fishing ___ Orienteering ___ Weather

___ Camping ___ Forestry ___ Pioneering ___ Whitewater ___ Canoeing ___ Geology ___ Reptile & Amph. Study ___ Wild. Survival

___ Climbing ___ Indian Lore ___ Rifle Shooting ___ Wood Carving

___ Cooking ___ Leatherwork ___ Rowing ___ Woodwork

List any additional Merit Badges you have earned that may be relevant to the FASR camp program

Position desired, refer to next page

1) _____ 2) _____ 3) _____

Why do you want to work on FASR Staff?

We use staff members through out the year for mini-camps, winter camp, and outside groups. Note if you are available for any of those. Dates available for employment (be specific)

from _____ to _____

Reference Information

Name _____

Title _____

Address _____

City,State,Zip _____

Telephone _____ Cell phone: _____

Please review this application carefully to affirm that the information given is correct, to the best of your know- ledge. In signing this application, you attest that the information given is true. You also agree to forfeit the right to view your employment file concerning reference information, in order to protect all parties involved. Once again please read this application carefully before signing.

_____ Applicant's Signature Date

_____ Signature of parent/ guardian if under the age of 18

Number the positions in which you are interested in order of preference: (“1” being the most interested, “2” for next choice, etc.)

Must be at least 16 by the start of Camp for the following positions:

- | | |
|---------------------------------------|------------------------------------|
| _____ Outdoor Skills Instructor | _____ Arts and Sciences Instructor |
| _____ Ecology Instructor | _____ Range Assistant |
| _____ Seminole Trail Instructor | _____ Aquatics Instructor |
| _____ Climbing Instructor in Training | _____ Kitchen Aide |

Must be at least 18 by the start of Camp for the following positions:

- | | |
|----------------------------------|-------------------------------|
| _____ Outdoor Skills Director | _____ Ecology Director |
| _____ Archery Instructor | _____ Climbing Instructor |
| _____ Commissioner | _____ Range Officer |
| _____ Arts and Sciences Director | _____ Asst. Aquatics Director |
| _____ Seminole Trail Director | _____ Trading Post Manager |

Must be at least 21 by the start of Camp for the following positions:

- | | |
|--------------------------------|----------------------------------|
| _____ Shooting Sports Director | _____ Shooting Sports Instructor |
| _____ Aquatics Director | _____ Climbing Director |
| _____ Health Officer | _____ Program Director |
| _____ Asst. Camp Director | _____ Business Manager |